

## ArrayLists

- ▶ Grow and Shrink as needed.
- ▶ As of Java 5.0 Generic, type parameter, but can not use primitive types.
- ▶ `import java.util.*;`
- ▶ `ArrayList<String> v = new ArrayList<String> ();`
- ▶ `v.add (m) ;`
- ▶ `v.add (5, m) ;`
- ▶ `v.set (5, m) ;`
- ▶ `v.remove (5) ;`

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## ArrayLists Example

```
public class Vehicle {
    public void print () {
        System.out.println("A Vehicle");
    }
}
```

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## Arrays

- ▶ Length Fixed at Creation Time
- ▶ `int durations [] = new int [4];`
- ▶ `int durations [] = {65, 87, 72, 75;}`
- ▶ `durations [3] = 65;`
- ▶ `durations.length;`

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## ArrayLists (cont)

- ▶ `String t = v.get(5);`
- ▶ `v.size ();`

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## ArrayLists Example (cont)

```
public class PrivateCar extends MotorVehicle {
    int numSeats;
    public PrivateCar(String no, int n) {
        super(no);
        numSeats = n;
    }
    public void print() {
        super.print();
        System.out.println
            ("Private car with : "
             + numSeats + "seats");
    }
}
```

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## ArrayLists Example (cont)

```
public class Bike extends Vehicle {
    String numGears;
    public Bike(int g) {
        numGears = g;
    }
    public void print() {
        System.out.println
            ("A bike with : " + numGears +
             " A bike with : ");
    }
}
```

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## ArrayLists Example (cont)

```
public class MotorVehicle extends Vehicle {
    String regNum;
    public MotorVehicle(String no) {
        regNum = no;
    }
    public void print() {
        System.out.println
            ("A Motor Vehicle with reg no: " + regNum);
    }
}
```

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## ArrayLists Example (cont)

```
public class Truck extends MotorVehicle {
    int maxL;
    public Truck(String no, int load) {
        super(no);
        maxL = load;
    }
    public void print() {
        super.print();
        System.out.println
            ("A Truck with with : " + maxL +
             "kg maximum load");
    }
}
```

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## Using Arrays(cont)

```
for (int i = 0; i <veh.length; i++)
    if (veh[i] != null){
        veh[i].print();
        System.out.println();
    }
```

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## Using ArrayLists(cont)

```
for (int i = 0; i <u.size; i++)
    if (u.get(i) != null){
        u.get(i).print();
        System.out.println();
    }
```

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## Using Arrays(cont)

```
Vehicle[] veh = new Vehicle;

veh[0] = new PrivateCar("ABC123", 5);
veh[1] = new Truck("XYZ999", 10000);
veh[2] = new PrivateCar("PPP000", 6);
veh[3] = new Bike(10);
```

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## Using ArrayLists(cont)

```
ArrayList<Vehicle> u = new ArrayList<Vehicle>();

u.add(new PrivateCar("ABC123", 5));
u.add(new Truck("XYZ999", 10000));
u.add(new PrivateCar("PPP000", 6));
u.add(new Bike(10));
```

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## Enhanced For Loop/Java 5.0

```
double[] data = ....;
double sum = 0;
for (double e : data)
{
    sum = sum + e;
}
```

```
ArrayList<BankAccount> accounts = ....
double sum = 0;
for (BankAccount a: accounts)
{
    sum = sum + a.getBalance();
}
```

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## toString()

```
public class BankAccount
{
    private double balance;
    .....
```

```
    public String toString()
    {
        return "BankAccount [balance=" + balance + " ]";
    }
}
```

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## Wrapper Classes

- ▶ Integer
- ▶ Long
- ▶ Double
- ▶ Float
- ▶ Character

```
Double d = 29.95;
double x = d;
```

```
ArrayList<Double> data = new ArrayList<Double>();
data.add(29.95);
double x = data.get(0);
```

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## Object

- ▶ Every class that does not extend another class automatically extends the class `Object`. In other words `Object` is a direct or indirect superclass of every class in Java.
- ▶ `Object` comes with several methods. These are generally overridden by the authors of other classes.
  - ▶ `String toString()` Returns a string representation of the object.
  - ▶ `boolean equals(Object otherObject)` Tests whether the object equals another object.
  - ▶ `Object clone()` Makes a full copy of the object.

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## equals

```
public class Coin
{
    .....
    public boolean equals(Object other)
    {
        ....
    }
    private String name;
    private double value;
}
```

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## equals (cont)

Same issue occurs with Strings

```
String string1;
String string2;
if (string1.equals(string2))

if (string1 == string2) //not useful
```

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## toString() cont

```
BankAccount harrysSavings = new BankAccount(5000);
String s = monmsSavings.toString();
```

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## equals(cont)

```
if (coin1.equals(coin2)) ,,,
if (coin1 == coin2)
```

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## Clone

```
public class BankAccount
{
    ....
    public Object clone()
    {
        BankAccount cloned = new BankAccount();
        cloned.balance = balance;
        return cloned;
    }
}

BankAccount account2 =
    (BankAccount) account1.clone();
```

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## Array List Examples(cont)

```
public String getName() {
    return name;}

public boolean equals(Object otherObject)
{
    Coin other = (Coin)otherObject;
    return name.equals(other.name)
        && value == other.value; }

private double value;
private String name;}
```

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## equals (cont)

```
public boolean equals(Object other)
{
    Coin other = (Coin) other;
    return name.equals(other.name) &&
        value == other.value)
}
```

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## Array List Examples

```
public class Coin{
    public Coin(double aValue, String aName)
    {
        value = aValue;
        name = aName;
    }
    public double getValue()
    {
        return value;
    }
}
```

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## Array List Examples(cont)

```
public double getTotal() {
    double total = 0;
    for (int i = 0; i < coins.size(); i++)
    {
        Coin aCoin = coins.get(i);
        total = total + aCoin.getValue();
    }
    return total;
}
```

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## Array List Examples(cont)

```
public boolean find(Coin aCoin)
{
    for (int i = 0; i < coins.size(); i++)
    {
        Coin c = coins.get(i);
        if (c.equals(aCoin)) return true; // found
    }
    return false; // no match in the entire array
}
```

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## Array List Examples(cont)

```
import java.util.ArrayList;
public class Purse{
    public Purse(){
        coins = new ArrayList<Coin>();}
    public void add(Coin aCoin) {
        coins.add(aCoin);}
    private ArrayList<Coin> coins;
```

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## Array List Examples(cont)

```
public int count()
{
    return coins.size();
}
```

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## Array List Examples (cont)

```
Coin getMaximum() {
    Coin max = coins.get(0);
    for (int i = 1; i < coins.size(); i++)
    {
        Coin c = coins.get(i);
        if (c.getValue() > max.getValue())
            max = c;
    }
    return max;}}
```

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## Interface

```
public interface Comparable
{
    int compareTo(Object other);
}
```

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## Array List Examples(cont)

```
public int count(Coin aCoin)
{
    int matches = 0;
    for (int i = 0; i < coins.size(); i++)
    {
        Coin c = (Coin)coins.get(i);
        if (c.equals(aCoin)) matches++; // found a
    }
    return matches;
}
```

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## Online Documentation

<http://java.sun.com/j2se/1.5.0/docs/api/>

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## Interface (cont)

- ▶ Can't use new with an interface.
- ▶ Can declare variables
- ▶ Interfaces vs Abstract classes.

```
class Employee extends Person
    implements Comparable
{
}
```

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## Packages

```
package aim.a.search.demos;

/aima
/search
/demos
/BreadthFirstDriver.java

javac aim.a/search/demos/BreadthFirstDriver.java
java aim.a.search.demos.BreadthFirstDriver
```

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## Interface (cont)

```
public class Employee implements Comparable
{
    .....

    public int compareTo(Object other)
    {
        Employee other = (Employee) otherObject;
        if (salary < other.salary) return -1;
        if (salary > other.salary) return 1;
        return 0;
    }
    ....
}
```

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## Protected Access

```
public class BankAccount
{
    .....

    protected double balance;
}
```

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## JAR Files

```
/home/user/classdir:.  
:home/user/archives/archive.jar
```